

## **Performance Post**

### **Newsletter Article – April 2004 Issue**

#### **Performance Post Wages HOUSE WARS**

Take four families, each competing with the other to remodel and refurnish a full-sized home, capture everything they do on camera and you have HOUSE WARS. Produced by Go Faster Productions, this one-hour, eight-episode reality series airs on the USA Network. Of course, Performance Post handled all post production duties.

HOUSE WARS used four different houses, with the action in each house covered by Betacam and DV cameras. Add stationary cameras mounted in strategic locations throughout each house and it equals a lot of raw footage. Performance Post editor, John Reul, noted that each episode averaged about 200 tapes.

With so many cameras, the main challenge for John was matching shot quality. And the reality of reality shows are ever changing and sometimes undesirable lighting situations. Working on an Avid Symphony, John spent a good deal of his time managing color correction, and in many cases, pulling usable images out of low-light scenes.

Good video requires good sound to complete the package and that is where audio engineer Roy Pahlman came in. A twelve-year veteran of Performance Post, Roy found himself working with up to 24 dialogue tracks. Cleaning up dialogue was his main task, but with the shriek of power tools, hammers pounding and crumbling walls, there was a lot of extraneous background noise to manage, as well.

Performance Post helped to win the battle, but HOUSE WARS rages on. The result is eight hours of quality, reality television.